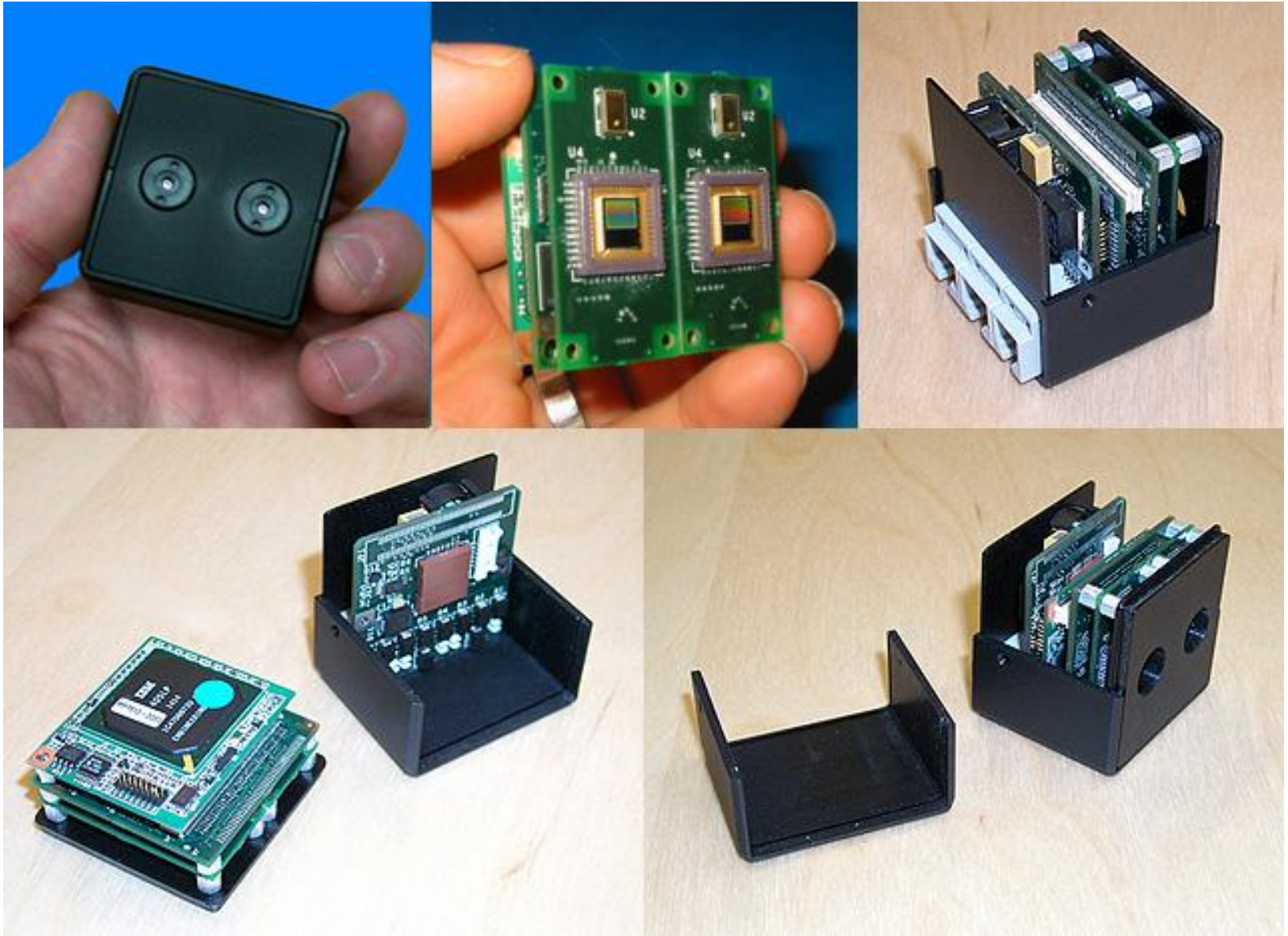
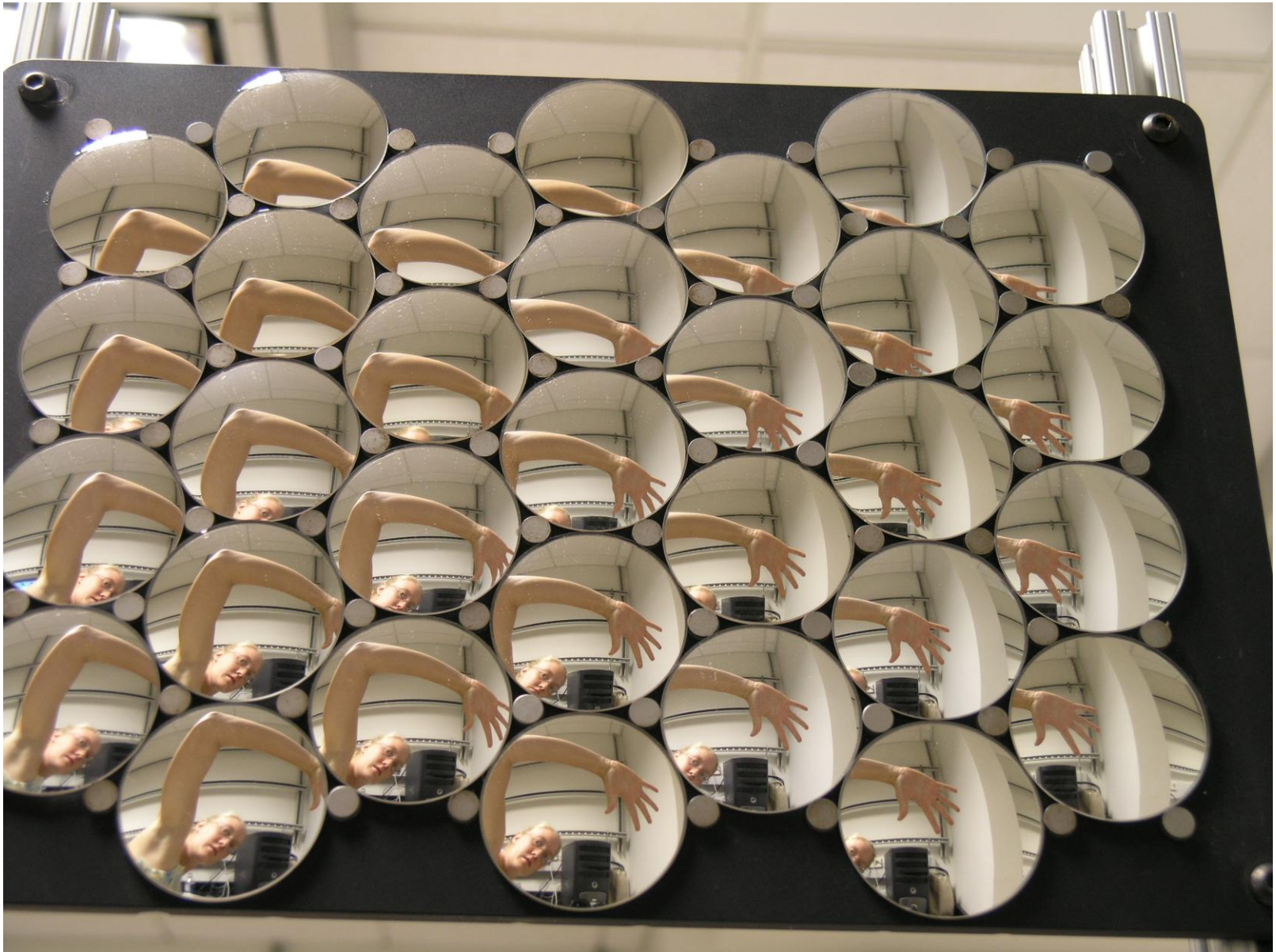


The Mathematics of 3D Triangulation

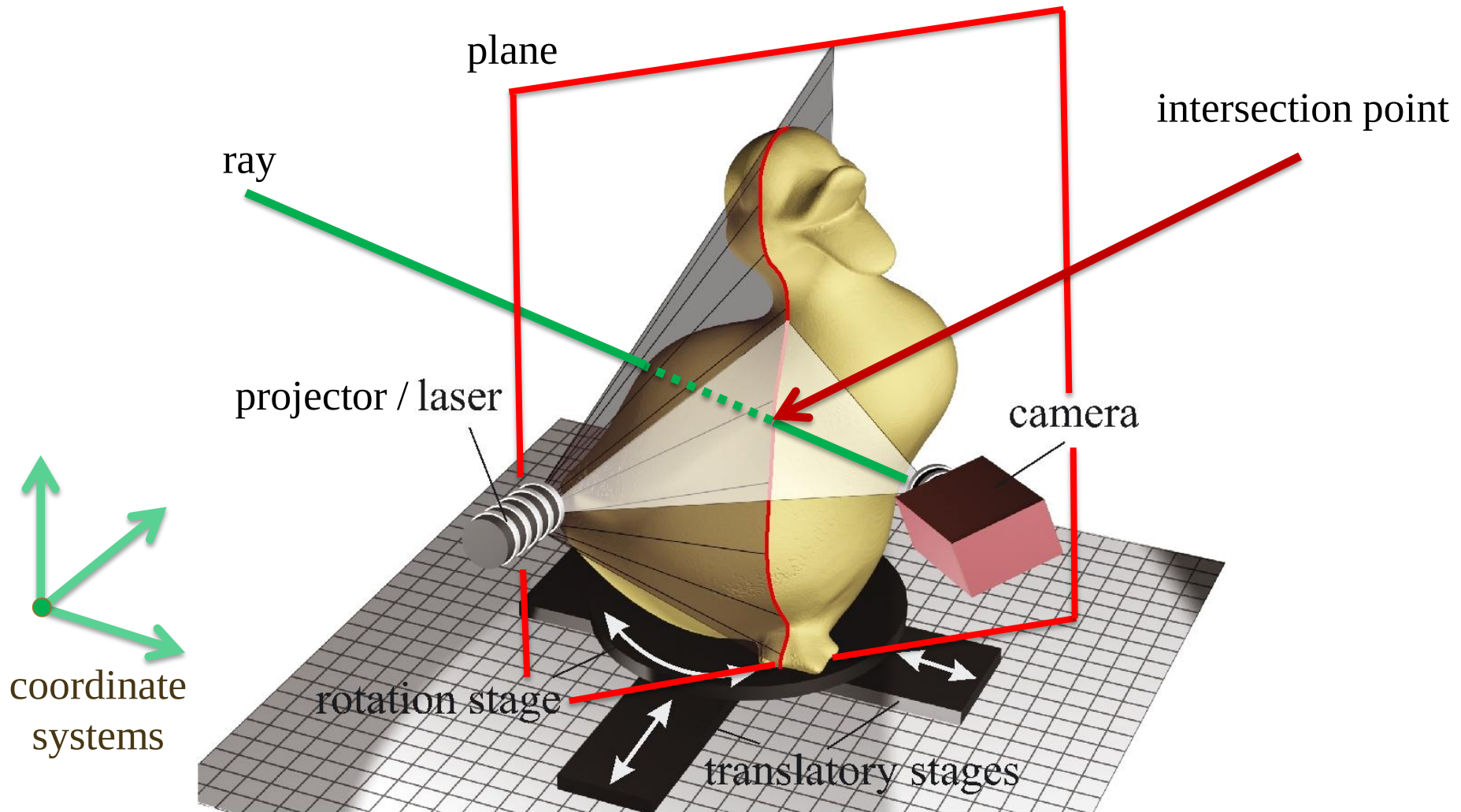
What is a Camera ?



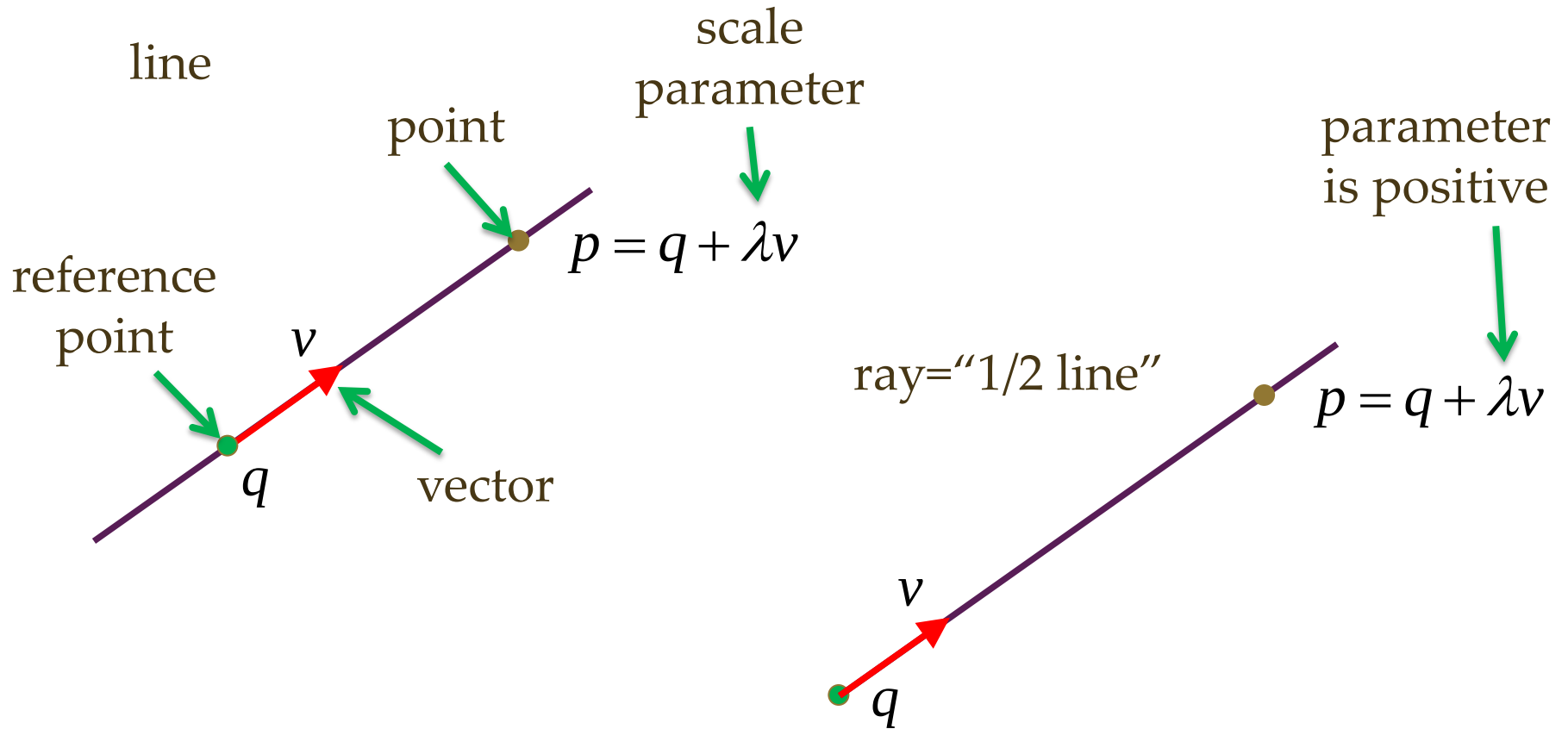
What is a Camera ?



3D Triangulation: Ray-Plane Intersection

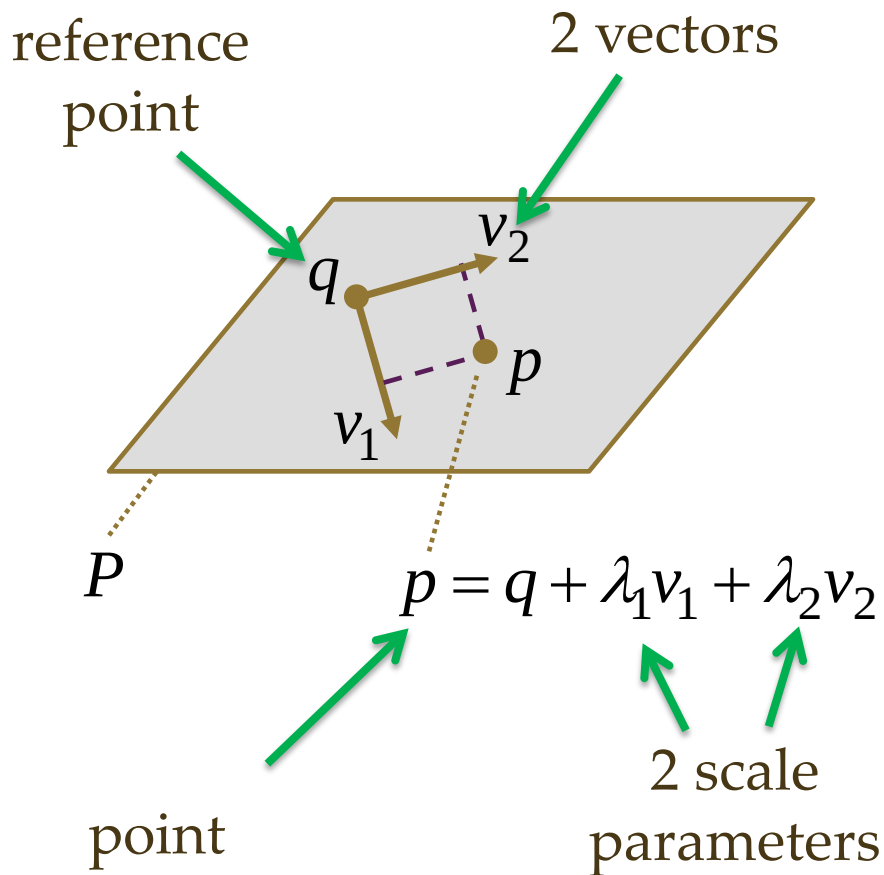


Representation of Lines and Rays

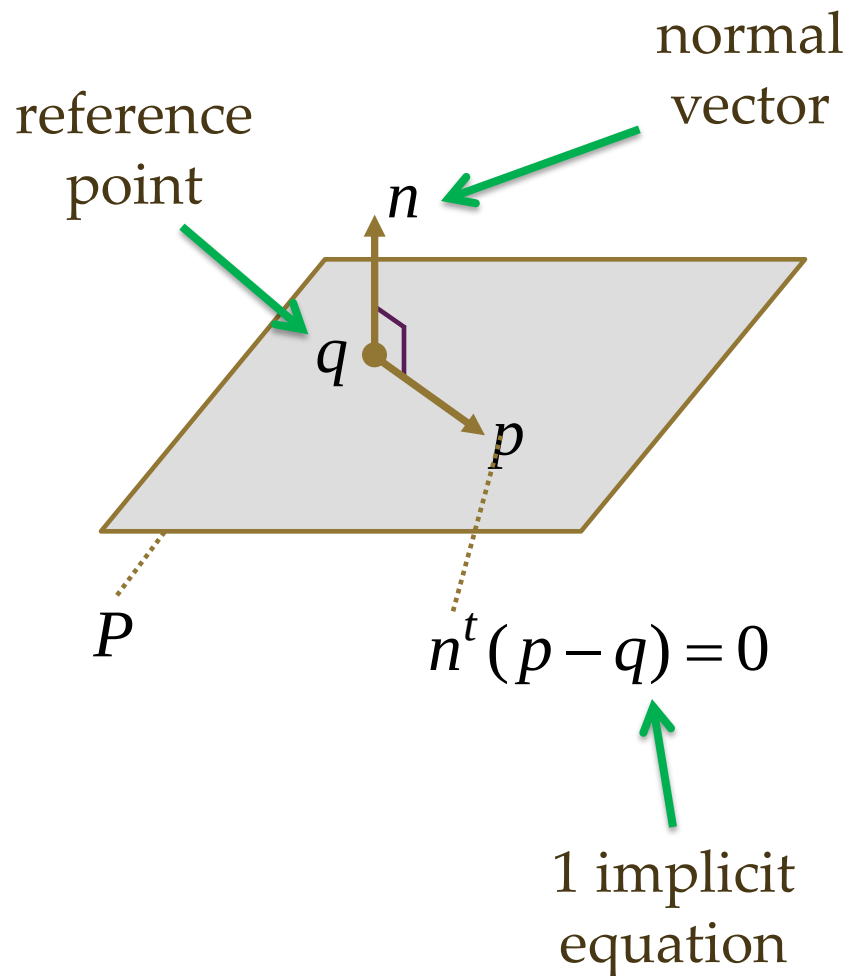


Representation of Planes

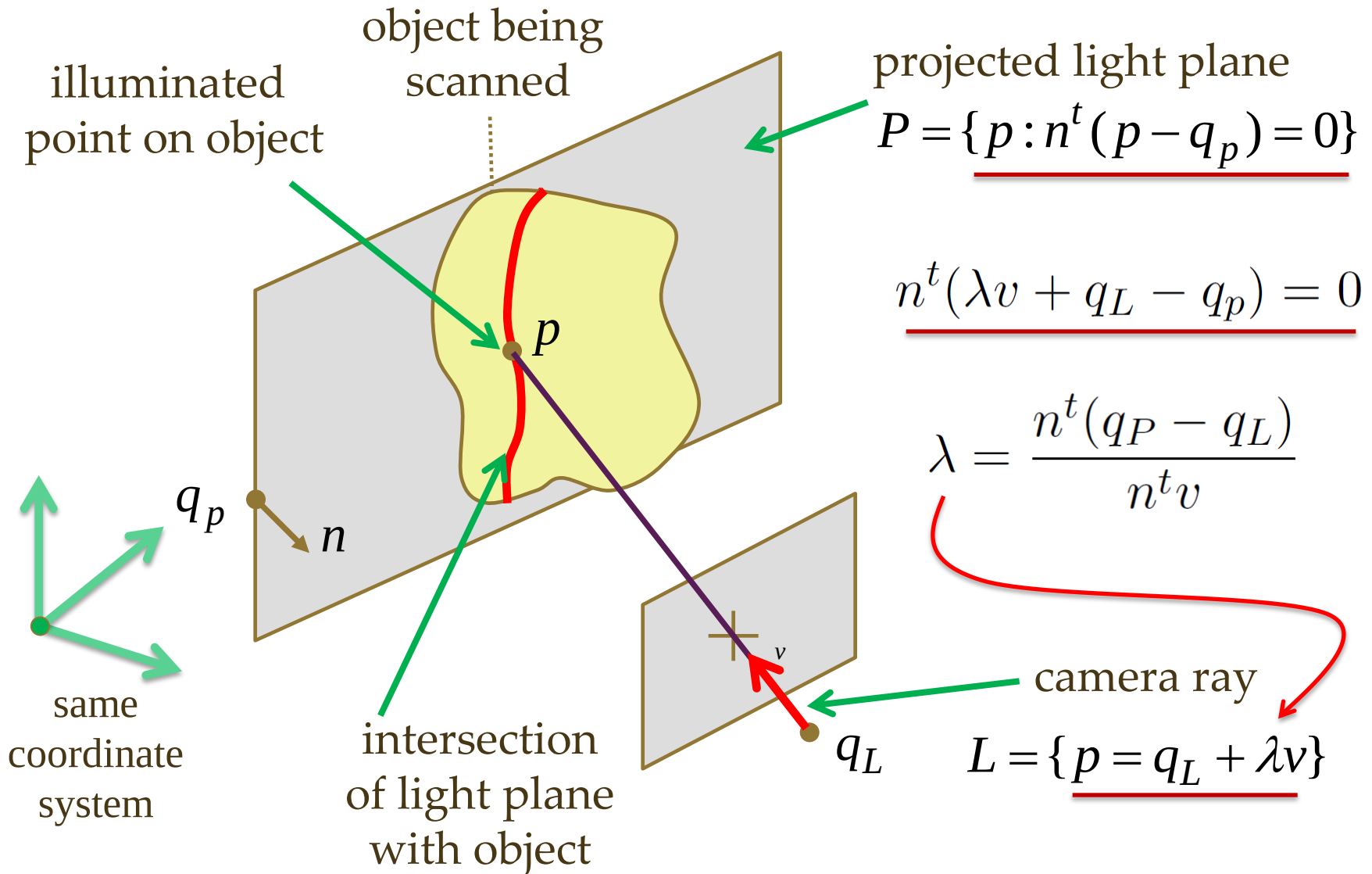
parametric



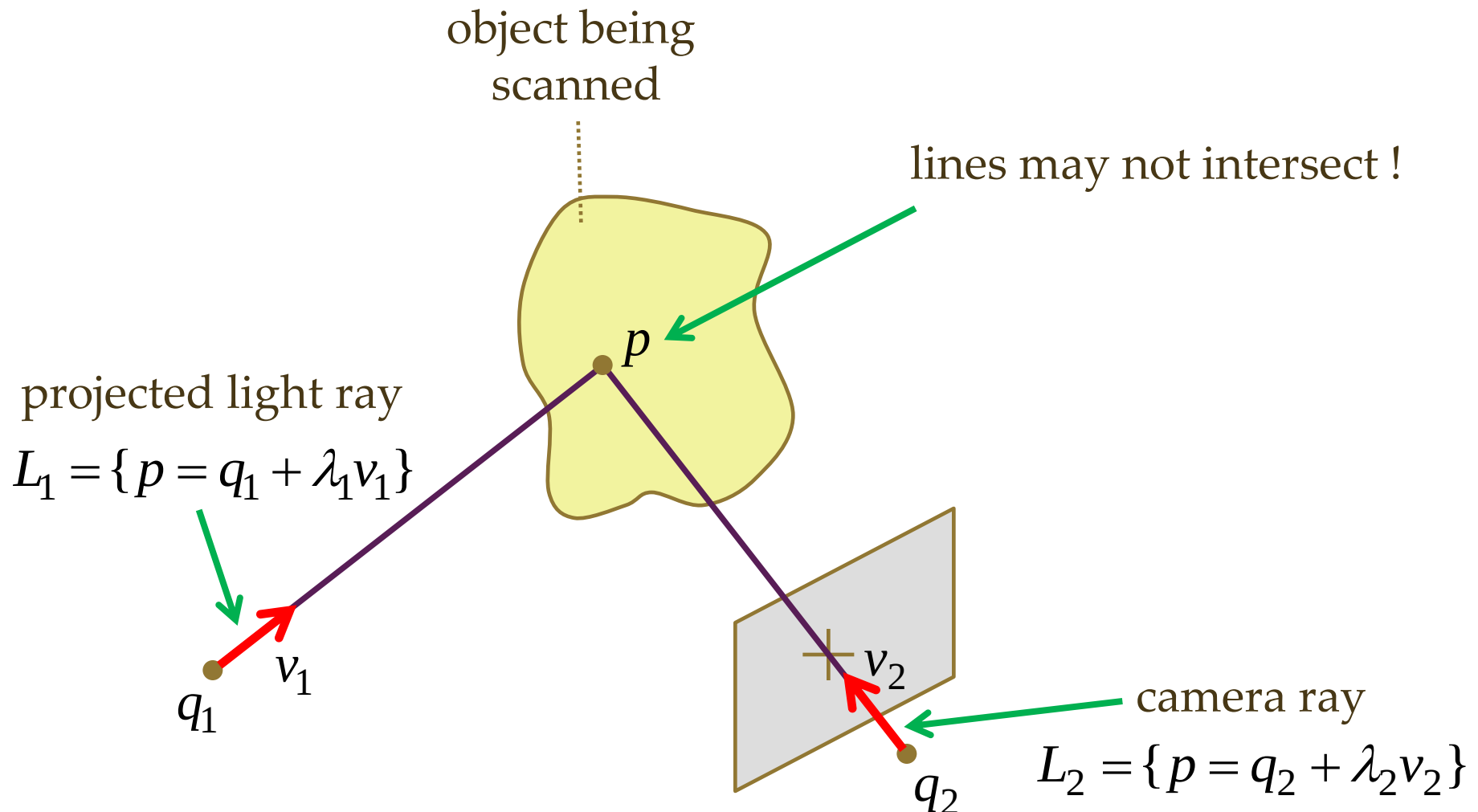
implicit



Triangulation by Line-Plane Intersection

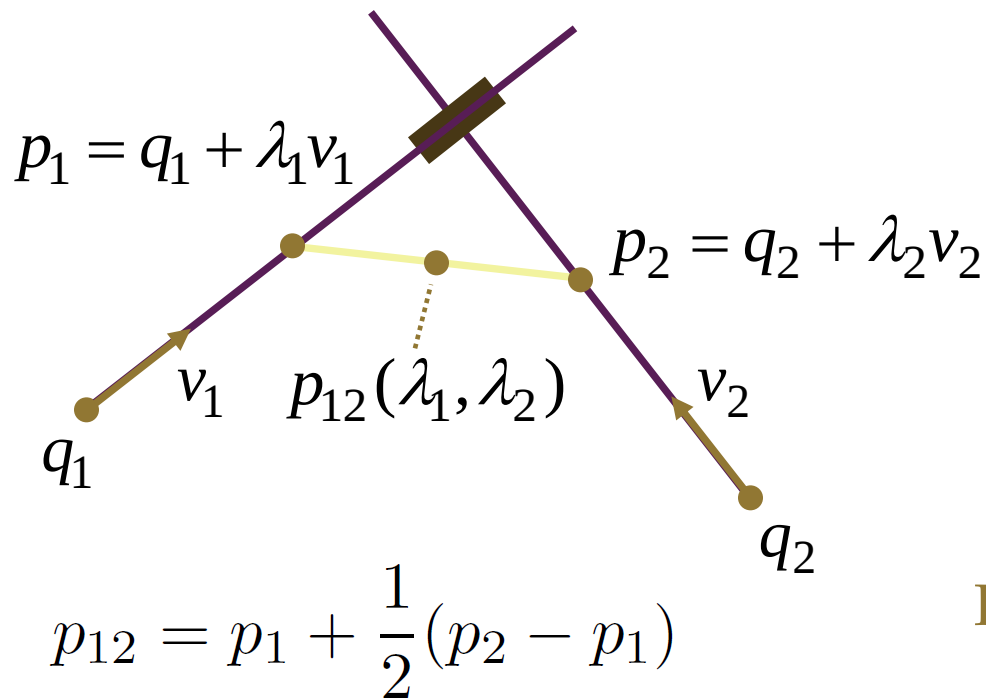


Triangulation by Line-Line Intersection

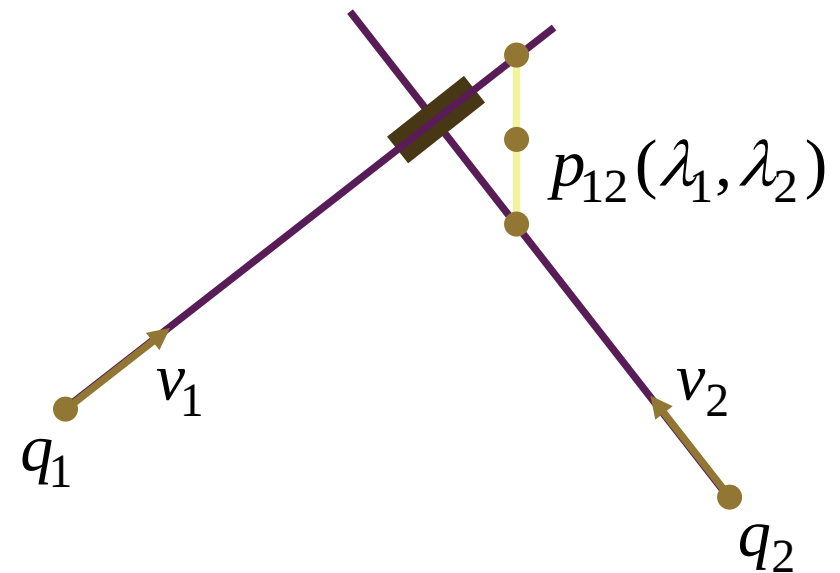


Approximate Line-Line Intersection

Midpoint of segment joining arbitrary points in the two lines



Least-squares approach



Find parameters which minimize

$$\|(q_2 + \lambda_2 v_2) - (q_1 + \lambda_1 v_1)\|^2$$

Approximate Line-Line Intersection

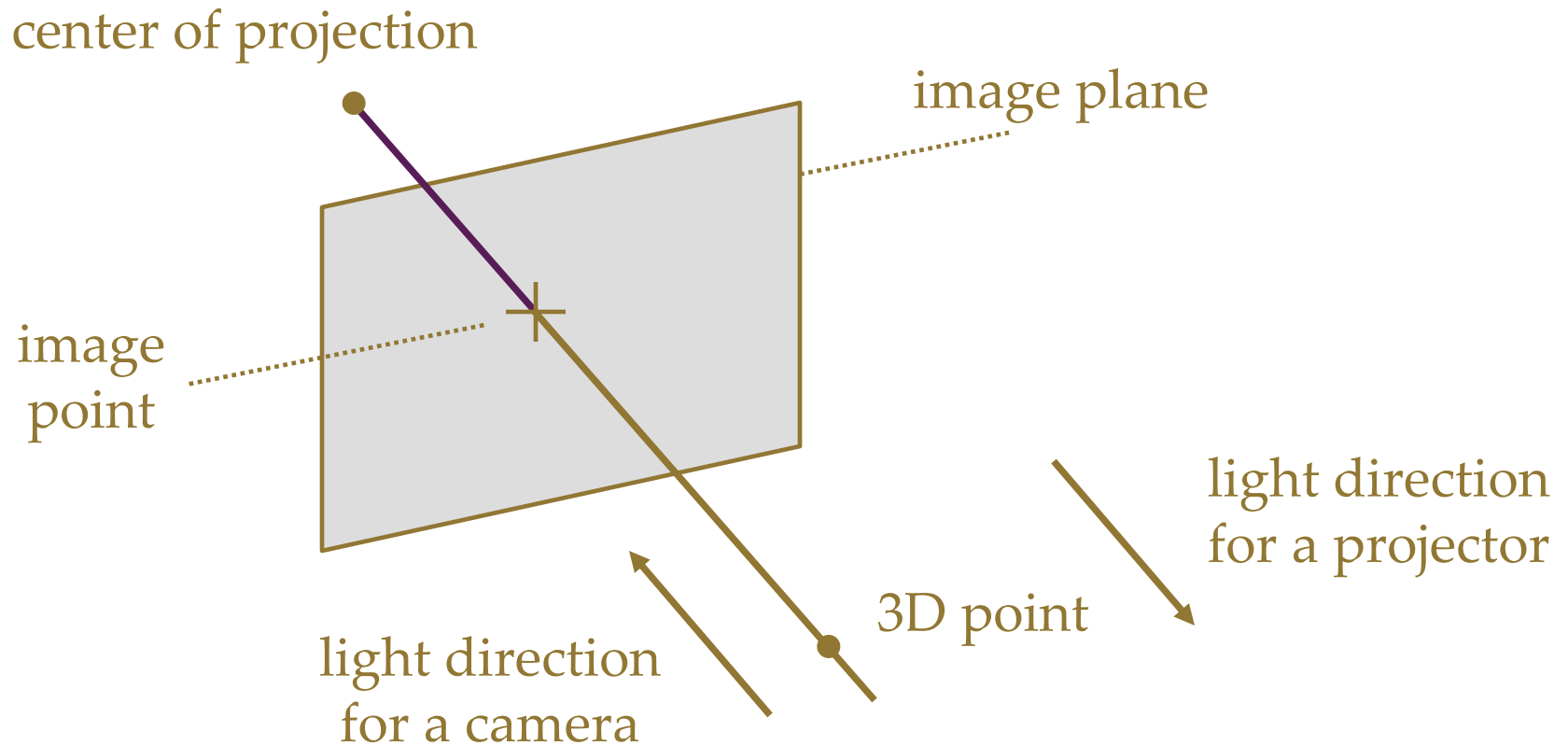
$$p_{12} = p_1 + \frac{1}{2}(p_2 - p_1)$$

$$p_1 = q_1 + \lambda_1 v_1$$

$$p_2 = q_2 + \lambda_2 v_2$$

$$\begin{pmatrix} \lambda_1 \\ \lambda_2 \end{pmatrix} = \begin{pmatrix} \|v_1\|^2 & -v_1^t v_2 \\ -v_2^t v_1 & \|v_2\|^2 \end{pmatrix}^{-1} \begin{pmatrix} v_1^t (q_2 - q_1) \\ v_2^t (q_1 - q_2) \end{pmatrix}$$

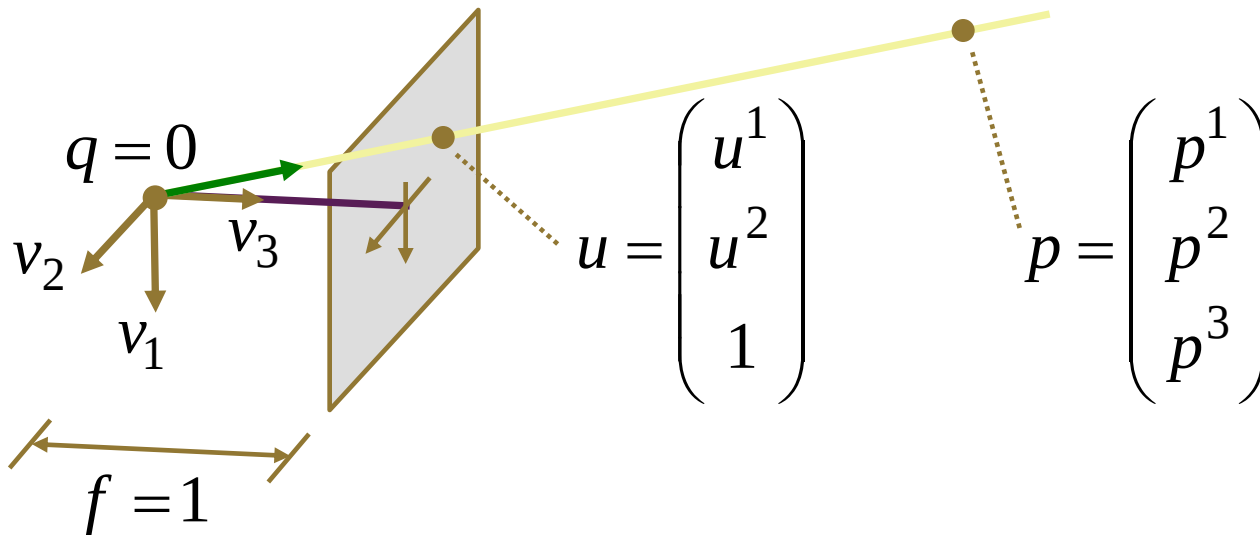
Perspective Projection (Pinhole Model)



Calibration: mapping from image points to rays

The Ideal Pinhole Camera

camera coordinate system = world coordinate system

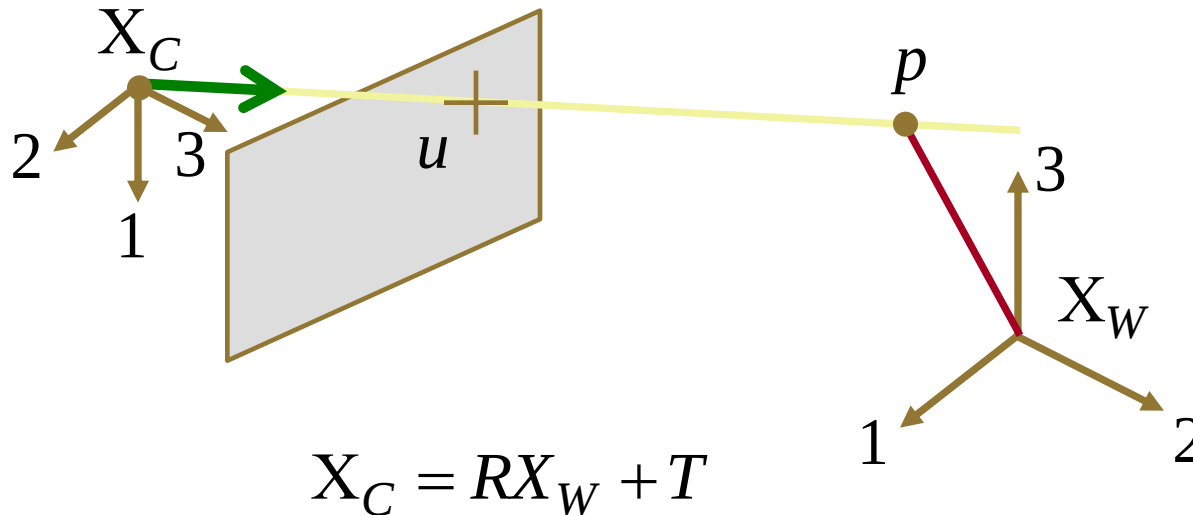


$$\begin{pmatrix} p^1 \\ p^2 \\ p^3 \end{pmatrix} = \lambda [v_1 | v_2 | q] \begin{pmatrix} u^1 \\ u^2 \\ 1 \end{pmatrix} \quad [v_1 | v_2 | q] = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

The General Pinhole Model

camera coordinate system

world coordinate system



extrinsic parameters

$$\lambda u = R p_W + T$$

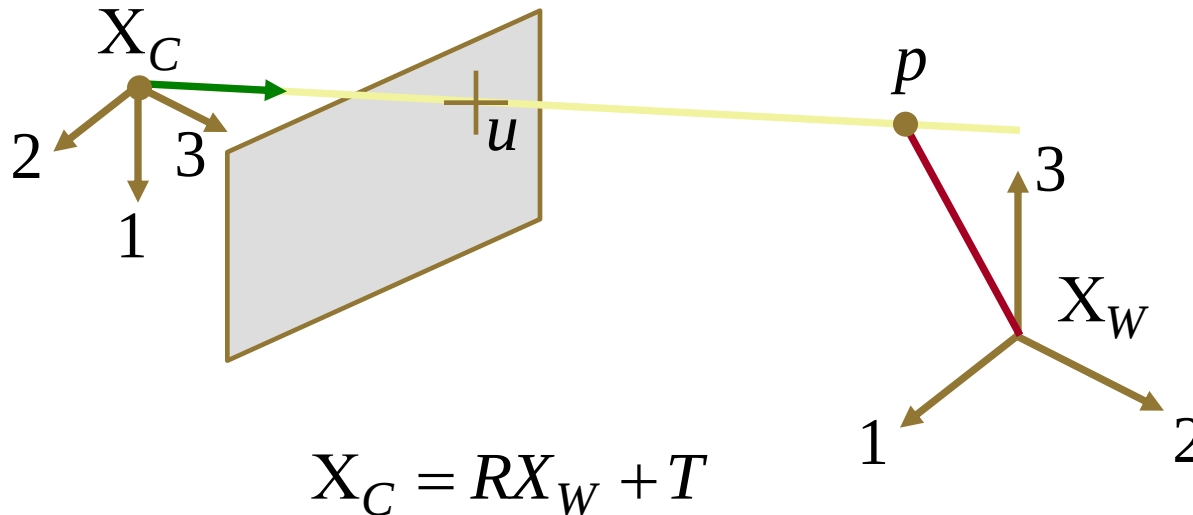
Ideal assumptions

- Image lengths = world lengths
- Focal length = 1
- Image origin = optical center
- Image plane spanned by two basis vectors

The General Pinhole Model

camera coordinate system

world coordinate system



intrinsic parameters

$\lambda u = K(R p_W + T)$

$$K = \begin{pmatrix} f s_1 & f s_\theta & o^1 \\ 0 & f s_2 & o^2 \\ 0 & 0 & 1 \end{pmatrix}$$

Plane Defined by Image Line and Projection Center

Implicit equation of line in image coordinates

$$L = \{u : l^t u = 0\}$$

center of projection

q

n

image plane

$$P = \{p : n^t (p - q) = 0\}$$

$$0 = \lambda l^t u = l^t (R p_W + T) = (R^t l)^t (p_W - (-R^t T)) .$$

